JJRU OFFICIAL



ADVANCED

MANUAL

What is the JJRU Official Jump Rope Test?

Jump rope is a form of play loved by children around the world, as well as a sport for which competitions are held in many countries. There are many categories of events in jump rope, but this test requires one to learn mainly the most basic jump rope skills, thus acquiring basic jump rope technical capability. Furthermore, this jump rope test has the goal of allowing one to develop a new sense of how to combine various skills and jump to the beat of music.

Target age

9 years and above

BASIC JUMP ROPE TEST goal and attainable abilities

Try jump rope development technique skills! Once you can pass the ADVANCED level, you too will be a jump rope athlete!!

Motor nerves ······	Develop the ability to move your body according to your mental image by trying various skills, experiencing various ways to move, and practicing continuously alternating skills.
Jump capability ······	Enhance your ability to jump by trying triple under skills.
Ability to think	Develop your ability to think by determining which skills to do on your own, such as with count jumping.

Usage method & instruction points

- ★It is composed of the following 3 steps: Step 1 (SKILLS): Learning new skills, Step 2 (COUNT JUMPING): Jumping combinations of skills, and Step 3 (FREESTYLE): Jumping to the beat of music.
- ★If there are any skills you do not know, learn them by watching the reference videos on the JJRU Official website.
- \star When jumping to the music, you may use the music in the example video or a song of your choice.

STEP	SKILLS	
the date in the "Successful 1 c you can do.	e able to do a skill for the first time, write the date in the "First time success" space. When you get even more advanced, out of 3 times" and "Always successful" spaces. You do not need to try the skills in order starting at the top, so start with tion of skills used commonly worldwide! (Ex.: Cross over = Cross = C).	8

Learn to jump combinations of the skills you learned in Step 1. First, try jumping the skills notated in the 1st row in order from left to right, and then the skills in the 2nd row in order from right to left. In the places where you are to select a skill, please do so. Once you are able to do this, try jumping the skill combination to actual beat of the music. It is OK to try Step 2 without successfully completing all of the Step 1 skills. For COUNT JUMPING, try jumping while counting from 1 - 8 for 2 measures with 4 beats per measure. The purpose of the ADVANCED level is to be able to

- jump combinations of various skills in 4 measures of 1 8 (4x8, 32 beats).
- *Start with your favorite skills, skills you are good at, and preferred count jumping!
- \star It is difficult to remember the entire 4x8 (4x8, 32 beats) right off, so try learning it by separating it into 1x8 or 2x8! \star Once you are able to jump combinations of skills try jumping to the beat of music!
- *Once you are able to jump combinations of skills try jumping to the beat of music!

STEP 🕄

STEP 2

In Step 3, use 12 measures of 1 – 8 (8x12, 96 beats) to attempt freestyle (compulsory routine).

FREESTYLE

Jump the skills notated in the 1st line from left to right, and when you finish jumping, jump the skills notated in the 2nd line from right to left. Continue in the same way until the 12th line, jumping to the beat of music.

\star It is difficult to try jumping to the beat of music right off, so first try practicing with no music!

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Reference video & music

If there are any skills you do not know, learn them by watching the reference videos on the JJRU Official website. http://jjru.sport/jumpropetest/en/ ink remaining.







STEP **1** SKILLS

Fill in the date you practiced and were able to do the skill!

Applied skills				
Notation	First time success	Successful 1 in 3 times	Always successful	
AS				
CL				
EB				
Toad				

Double Under Skills				
Notation	First time success	Successful 1 in 3 times	Always successful	
<u>CO</u>				
<u>OC</u>				
<u>CC</u>				
<u>SC</u>				
<u>SO</u>				
S EB				
EB EB				
EB O				
O TS				
O CL				
O AS				
Toad O				
S Toad				

Triple Under Skills				
Notation	First time success	Successful 1 in 3 times	Always successful	
000				
SCC				
SOO				
SCO				
SOC				
SSO				
SSC				
ОСО				
LT				

Other Skills				
Notation	First time success	Successful 1 in 3 times	Always successful	
Fake EB				
<u>/C</u>				
Pushup				
Wrap Skill 1				
Wrap Skill 2				



If there are any skills you do not know, learn them by watching the reference videos on the JJRU Official website. http://jjru.sport/jumpropetest/en/





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COUNT JUMPING **STEP**

Reference video

Fill in the date you practiced and were able to do the count jumping!



If there are any skills you do not know, learn them by watching the reference videos on the JJRU Official website.

http://jjru.sport/jumpropetest/en/

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not be readable depending on

the amount of

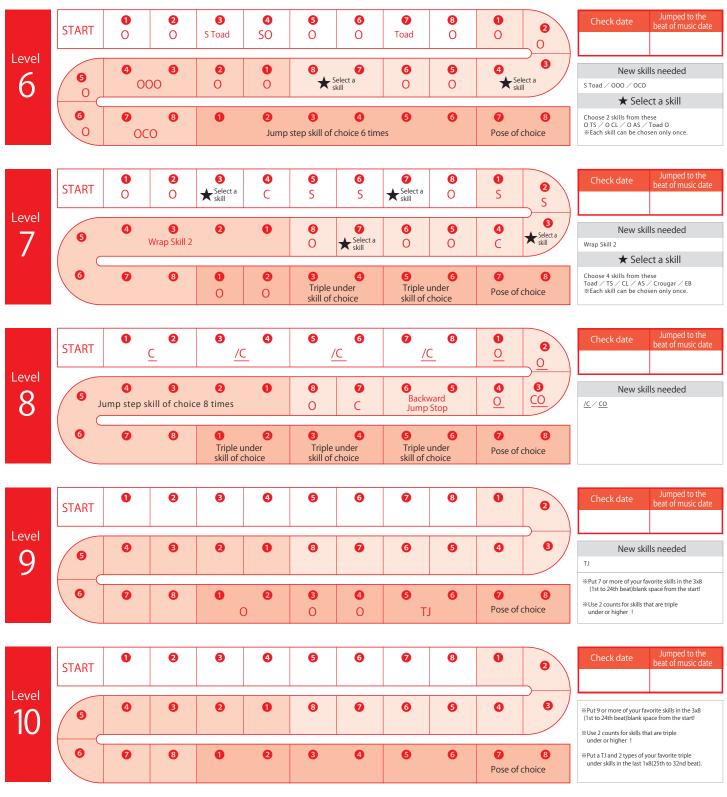
ink remaining.

JJRU OFFICIAL JUMP ROPE TEST



STEP 2 COUNT JUMPING

Fill in the date you practiced and were able to do the count jumping!



Reference video

If there are any skills you do not know, learn them by watching the reference videos on the JJRU Official website. http://jjru.sport/jumpropetest/en/

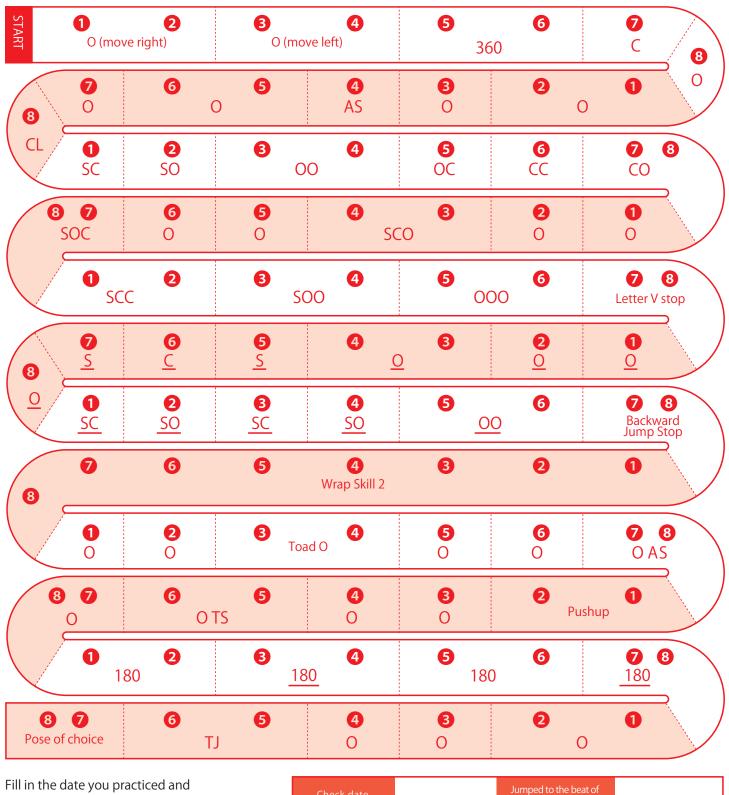




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ADVANCED





were able to do the freestyle!

Reference video

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